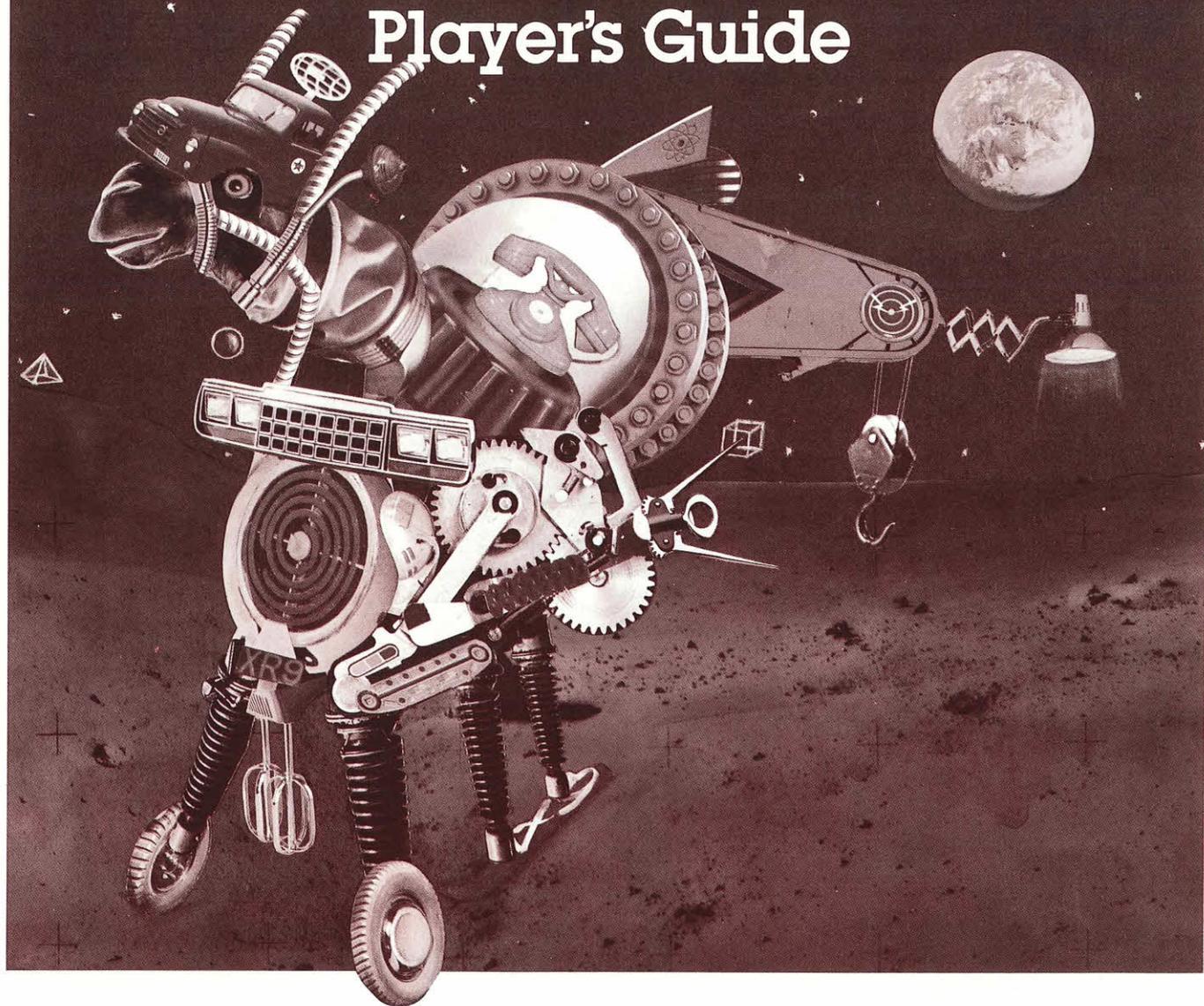


M.U.L.E.

Player's Guide



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FRONT COVER:

Our friend, the M.U.L.E. M.U.L.E. stands for **M**ultiple **U**se **L**abor **E**lement. M.U.L.E.s are robots which are designed for exploring alien worlds. The design of the M.U.L.E. allows pioneers to outfit a M.U.L.E. for specific tasks. In this game, M.U.L.E.s are used as mini-production facilities.

M.U.L.E.

Welcome to M.U.L.E.

M.U.L.E. is a game of exploration and resource development on another planet. Four humans can play. If you have less than four humans, the computer will play the others.

There are three versions of M.U.L.E.: Beginner's, Standard and Tournament. Each version has slightly different rules.

The player who has the most points at the end of the game is the winner.

If You Want to Start Playing Right Away

The fastest way to learn is to play the Beginner's game. The next pages of this Guide have screen shots and quick-reading captions to teach you the Beginner's game *FAST*.

If you have any questions, read the Questions and Answers section on page 7.

The rest of this Guide has rules and strategies for the Standard and Tournament versions.

Pausing the Game

To pause the game, see your Command Summary for the proper pause key. To start again, hit the space bar a second time. This is especially useful for playing and trying to read this Guide at the same time.

Reference Card

The Reference Card (in the package behind the disk) has details of how to boot the game disk, and how to select the game version you want and the number of human players.

1. Choosing Your Character



MECHTRON GOLLUMER PACKER
BONZOID SPHEROID
FLAPPER LEGGITE HUMANOID

You have just chosen to be a Bonzoid.

The computer will cycle through 4 different colors. Whoever pushes his joystick button first uses that color throughout the game.

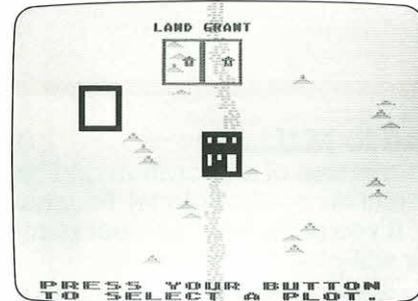
After choosing a color, you select your character. Point the joystick towards a character, and it will appear in the center of the screen. Push your joystick button to choose it. If you don't want this one, move another character into the center of the screen, and push the joystick button. When you are done, the computer will cycle through the remaining colors for the other players.

2. Summary Report



You and the other players each start with \$1000 in money and \$300 worth of Food and Energy—“goods.”

3. Land Grant



You select a plot on the river.

The Land Grant is your chance to get one free plot each turn.

When the moving square is over the plot you want, push your joystick button. The plot will be highlighted in your color.

